

# Block i Entity Limiti

## ↪ Block limiti

Hopper (početnički limit) -> 25

Redstone -> 45

Redstone torch -> 25

Comparator -> 15

Redstone lampe -> 30

Sticky piston -> 200

Običan piston -> 200

Observer -> 200

Rail -> 100

Detector rail -> 100

Powered rail -> 100

## ↪ Entity limiti

	15		15		15		20		10		15		50		50
	15		15		5		8		8		8		5		5
	5		5		35		35		35		35		35		35
	5		5		5		5		5		5		35		35
	5		200		35		5								

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